

The Improvisation Game

What do you need?

- groups of 3/4 students
- A stop watch
- A set of Topics
- A set of SKIP cards

What's the goal?

- The goal of the game is to make a 45 second improvised speech on a random topic.
- You get points for making a successful speech.

What are the rules?

- One person is the **time keeper and score keeper**. They still participate in the speeches.
- Shuffle all the topic papers and put them in a stack **face down**.
- The **time keeper** names the first **speaker**. They choose a piece of paper from the container. They read the topic out loud. They choose to either **SKIP** or **PLAY**.
- Every player has 3 skips. You can use a skip to **SKIP** a topic (not a turn). To get new skips they have to finish a full 45 second speech. You can only have a maximum of 3 skips.
- The goal for the **speaker** is to fill 45 seconds. If they do, award 5 points. If they reach 30 seconds award 3 points. There are no points for stalling out before 30 seconds is up.
- Keep the tally of scores public. The **winner** is the person with the **most points** at the end of all the rounds.

Optional: Extra challenge

- When the **speaker** is giving their speech the other group members have to carefully listen to their speech.
- If any of the other group members notice that the speaker **deviates** from topic, **repeats** too many of the same words/sentences, or **hesitates** (doesn't speak for 3 or more seconds), then they can play a **deviation, repetition or hesitation card IN SILENCE**. Every **player** can play 1 card per turn.
- At the end of the speech **every player that played a card** explains why they played their card. The **other group members** decide if the cards was **fair**. If they decide a card was fair, the **player that played that card** gets 1 point and the **speaker** loses 1 point.

Included in this worksheet:

- 98 fun/interesting speech topics
- SKIP cards
- DEVIATION, HESITATION and REPETITION cards.

